Level 1 (tutorial)

* Black screen at beginning, with “Level 1: **Dawn Before the Storm** ” words in center
* Alarm sounds start, textfades away
* Player’s screen “opens” to a bedroom
* Michael spawns next to his bed
* Task: turn off the alarm at the other side of the room
* **Subtitles: press F to interact**
* Mike: “Oh no, I’m late for my appointment with Dr. Moyle Forester. I’ll just take a shortcut then.”
* Dialog for movement instructions
* Put in timer for parkour because mike is late for the appointment
* Task: find the objective window and interact with it to open the window
* After outside, player stands on a ledge
* Task: parkour to Lemon’s lab
  + Lots of fog to signify air pollution
  + Jump tutorial
  + Sprint tutorial
  + Sprint-jump tutorial
  + Ladder tutorial
  + Zipline tutorial
* Pick up the crowbar on the roof before the first zipline
* Use the crowbar to zipline
* When player arrives at lab building, he enters through the roof
* Only one path once inside the building
* Mike: “I think I remember the code for the lab. Isn’t it 115? I think I should write this code down somewhere, it could be potentially *very* useful.”
* Combo lock on wall to unlock door
* Once the player opens the door of Lemon’s lab (this door has a sign that indicates his lab), start Lemon’s dialog with subtitles
* Lemon: “Here is our young prospect, and not a second late. How’s life, Michael Volta?”
* Mike: “Not too bad. Anyway, what exactly am I here to do again?”
* Lemon: “Ah yes, well… you know that the Earth is not doing so well with the pollution, deforestation, and global warming that’s been happening. So, I have built a time machine in hopes that you can go back in time to change the mentality of humans in 2016. If you can convince them to reduce pollution stop deforestation, and research renewable energies, we wouldn’t be so bad off here in 2036.”
* Mike: “What about the butterfly effect? Won’t that – ”
* Lemon: “(interrupts) That theory is hogwash. You will be fine (reassuringly).”
* Mike: “Alright, how do I go back in time?”
* Lemon: “Step onto the time machine.”
* Task, step onto the time machine.
* Lemon: “Alright, I’m going to send you 20 years into the past, to 2056 you go.”
* Mike: “Wait doctor! That’s 20 years into the future, don’t – ”
* Player’s screen goes black or teleportation animation

Level 2

* Black screen with “Level 2: The Desolate Future” in center
* Text fades away
* Mike wakes up on the roof of the building close to the lab. Everything is significantly more smoggy/foggy.
* Mike: “I **need to go back to the lab and find a way to get to the past”**
* Task, get to the lab
* After opening the trapdoor Mike goes inside to a lizard monster.
* Mike: “**What is this? Some kind of Alien? Were we invaded?”**
* Mike fights back
* After killing the lizard
* Mike: “**Now let’s find some materials. There might be something useful behind that door.”**
* Obvious 2 boards on opposite sides of the room
* When you pick up one of the boards there is an obvious paper on the ground with a 3 digit number for the boiler room.
* Mike: **“I wonder what this code is for.”**
* Player opens the boiler room door with the combo and finds another lizard and a spring inside.
* Mike: “**I can make a spring board out of this! I’ll put it at the edge of the roof top.”**
* Player goes up to the roof and there is an obvious place to put the spring board.
* **Subtitles : Jump onto the springboard to jump to the other side.**
* Player walks into the lab and opens the locked door again. As they go in blueprints to the time machine are on the floor.
* Mike: “This blueprint is important, I need to pick this up for later reference.”
* Mike picks the blueprint up.
* Mike: “**The time machine looks like there’s something wrong with it.”**
* **Subtitles: take a closer look at the time machine.**
* As the player walks forward the ground collapses, the player falls and the screen goes black eventually.
* \*Thud\*

Level 3

* Black screen with “Level 3: A New Society”
* The title fades away, scene fades in. The player sees his HP at 10. There is a bunch of canned food on the ground in front of an open cabinet.
* **Task: eat food until full health.**
* Player continues through level by going up the first stairs where there are two lizards. He fights them.
* Continues out the other stairs and down into the hole in the roof.
* There are 4 more enemies in the room for you to fight.
* When they are all dead the play hears a breathing sound.
* Mike: “**What is that sound?”**
* Break lock with crowbar (silver lock) and you can open the door
* ?: “**Stand back don’t make me pull my gun out!!!”**
* Mike: “Calm down, I’m not going to harm you. It might sound crazy, but I’m from the past and I have no idea what happened.”
* ?: “Oh, I see… kinda. With the kind of things that’s happened, I’m willing to believe anything now. Anyway, basically, we cut down so many trees that the consumption of oxygen was higher than the production of it. The lack of oxygen killed off a lot of organisms. Plus, all that excess carbon dioxide accelerated global warming by causing a snowball effect. The high temperatures melted the polar ice caps and released the methane that was frozen inside, making the earth hotter. Increasing temperatures destroyed some delicate ecosystems and it really decimated the fish population. Next thing you know, the food web became direly destroyed and the human food supply dropped dramatically. To make things worse, sea levels rose due to the ice caps melting and submerged a lot of coastal cities, then the waste and sewer matter go mixed with the oceans. And on and on. Lots of chain reactions that made food and drinkable water scarce. Now, there are only a few survivors left. In fact, you are the first human I’ve seen in months.”
* **Mike**: “Whoa, that’s a disaster after another. But what’s up with the humanoid reptile things?”
* ?: “They’re mutants. It’s from the mixture of the nuclear waste with water after nuclear power plants go submerged. Those lizards will eat just about anything since there’s not much else left to eat. They’ve been hunting the rest of humanity; that’s why am behind this door.”
* Mike: “Why were you humming then? Didn’t you want to hide? You were giving yourself away, that’s why I found you in the first place.”
* ?: “Well, the lizards aren’t intelligent enough to open doors. Although they are more active due to the better weather, the lizards are still as dumb as lizards.”
* Mike: “Ok, nice to know. By the way, what is your name?”
* ?: “Marty.”
* Mike: “Well nice to meet you Marty. I’ve got to go.“
* Marty: “**How will you get out?”**
* Mike: “**Why don’t we just escape through that locked door? You can shoot the lock can’t you?**”
* Marty: “**Shoot the lock? You’re a genius, I’ve been sitting in here for hours. You seem like you know what you’re doing. I’d say you’re just as smart as the famous professor “Orange Trees”. You know what, I’ll give you my gun if you get me to the excavation site on the mall rooftop by noon.”**
* Mike: “Ok, I’m going the same way, I might as well. By the way, who is Orange Trees?”
* Marty: “Some guy I read about in the magazine. Apparently he is building a time machine.”
* Mike: “Cool, where is he?”
* Marty: “He’s in the bunker. We will see him when we get picked up at the site.”
* Marty: **“Now let’s go. We don’t have much time until noon.”**
* Mike gets gun
* **TIP: Shoot the lock**
* Eventually, the plays gets to the mall rooftop. At that point, Marty runs to the NPCs (the NPCs are just for show, they don’t interact although we can make them have slight movements and talk)
* At some point, the NPCs or Marty start to say “Oh no, the Lizards found us”.
* 2nd task, defeat the invading Lizards, don’t let them attack the humans.
  + Letting the lizards attack the NPCs will restart at the checkpoint
  + The lizards are spawning from the bottom of the parts of the roof that has fallen and will walk up to the rooftop.
  + After the Lizards are defeated, the helicopter comes. It lands on the “SOS” on the ground and people start to file in.
* Marty: “Thanks friend, you can keep the gun, you’re better with it than I am. Well, if you want to meet Orange Trees, you should come with us.”
* Mike: “Yeah, let’s go.”
* Have player walk on helicopter.

Level 4

* Black screen (screen display “Level 4: Underground Society”, then the screen opens to the helicopter landing on airbase.
  + Upon arrival, officer Finklehopper tells you to follow him so you can talk to their president.
* Fink: “I am officer Finklehopper. I was told to escort you to Dr. Orange Trees as a VIP.”
* Mike: “Alright, led the way.”
  + Walk to the open bunker doors, and go down to the refugee sleeping grounds
  + Go through the hallway and Fink will start explaining the pots
* Fink: “We grow our own plants under a special lamp that emits light which mimics the sun’s light. This is our only way of growing food now, since the pollution filters out the sun’s light so much so that plants can barely live. We let the outside air reach the rooms so the plants can convert as much CO2 into O2 as much as possible.”
  + Upon reaching the cafeteria, there are only a couple of people eating, the most suspicious being someone in an all white lab coat. This is Orange Trees. Fink leaves.
* Mike: “Are you Orange Trees, the one who worked on a time machine?”
* Orange: “Yes. That experiment was quite unsuccessful. Although I was very close, I couldn’t connect the space time fabric frays with the present patch. It is something that has been proven quite the challenge to time travel scientists like me. My associate, Lemon Trees, came very close to discovering the method. However, he disappeared when he reached the point of discovery. I was told that you are the product of time travel experimentation. Who sent you here and from what year are you from.”
* Mike: “Oh… I see. Well… actually, Lemon Trees sent me to the future in the year 2036. I was supposed to be 20 years back in time but he messed up and sent me in the opposite direction. I did get the blueprints though, can you use it?”
* Orange: “(mumbling to himself) So Lemon did figure it out. Why did he not give me the plans? We could have manipulated time and gotten filthy rich and famous. We could have had everything we wanted! (Normal voice) I see, the clumsiness you described is definitely Lemon Trees. Let me see the teleporter designs.”
* Orange: “Yes! Yes! I can use this to make my prototype function correctly. Thank you Michael, you have certainly saved the world, (sinisterly and quietly) for my command. (Normal) We must get to my laboratory immediately, the faster we can get the device running the faster we can sent you to the time you wanted.”
* ?: “Yes, our respected guest cannot stay forever. I am the president of New Britain. You can address me as Mr. Kong.”
* Mike: “I’m Michael Volta and I have a general knowledge of what had happened in the last 20 years, but Mr. Kong what has become of society?”
* Mr. Kong: “Ah, you are quite the curious one. Our country has become so polluted that moving underground was the only way to avoid it. Many of my citizens have died and the survivors that are left are being hunted by Lizards. However, being underground, with our limited space and resources, we have become more efficient than ever. With the low count of people who live here, we have actually achieved sustainability. However, that is to change when the pollution naturally increases in our safe haven here. We must solve this problem in order to prosper but it is already too late for us. You, young Michael, are the only one that can help us. Fix the problem when it was possible in the past and tell our ancestors of the condition of their descendants if they don’t try to solve it. You are our only salvation.”
* Mike: “Ok Mr. Kong, I will certainly try my best.”
* Fink returns
* Fink: “The helicopter is ready for another trip to New Bangkok.”
* Orange Trees: “Well, it looks like it is time to get to da choppa. Come on Mike, time is of the essence.”
  + At this point, Orange Trees starts running back to the helipad. Follow Orange Trees and enter the helicopter
  + Black screen
  + helicopter lands on building 1 and then leaves, leaving Mike and Orange Trees
  + Control returns to the player
  + Player now has upgraded gun
* Orange Trees: “How nice of Mr. Kong to give you an upgrade for free.”
* Mike: “We’re going to need it if we want to survive. I don’t want to be lizard food.”
* Orange Trees: “Oh, Oh! I see my old lab building. But I’m old Mike, I can’t do the parkour, or whatever you young kids call it. I’m going to need some help getting to the lab.”
* Mike: “Alright, let me see what I can do.”
  + Puzzle: help Orange Trees get to the other rooftop
    - Collect the parts to create a suspension bridge
    - Last object is a hammer to build it
  + After building the suspension bridge while the player uses the zip line
  + Once Orange is on building 2, have player open the door.
  + In order to get to the other side, the player has to create a wooden plank bridge for Orange to advance
  + Once the player reaches “Final Rooftop”, there is one last “ buildable”
* Task 2: make a cushion for Lemon Trees to land on
* Orange Trees: “I have a mattress underneath one of the tables, I like to take naps while I work. If you get that, you can use it to make a cushion for me.”
  + When player picks it up, the mattress is deflated (air mattress), and triggers dialog
* Orange Trees: “After 20 years, the air mattress is probably deflated. There is a pump somewhere.”
  + After finding the pump, go to the placement location and start pumping the mattress.
  + When the mattress is inflated, Orange jumps over and lands on the mattress
  + Orange Tree then moves to the time machine and starts to fix the machine (there is a meter showing fix process).
  + The sound of lizards is heard
* Orange Trees: “What is that sound?”
* Mike: “It’s lizards, continue fixing the machine, I have you covered.”
  + Task 3: protect Orange Trees from the attack
    - Have lizards spawn where the arrows are.
    - When the fix progress bar is full, end spawns for normal lizards but have the boss lizard spawn
    - Boss lizard kills Orange Trees and comes after you
    - Coincidentally, by that time, the time machine is fixed
  + After the machine is fixed, the time machine lights up and stuff
  + Mike walks up to the counsel and types, stop player controller, start dialog
* Mike: “Ok, I need to send myself 40 years into the past. How hard could this be? I guess you put the time here…”
* **Tip: get onto the machine pad to teleport**
  + The time travel animation as he teleports to the past, then black screen

Epilogue

* Black screen, display “Epilogue: Sustainability”
* Scrolling text: “You were able to warn the people of 2016 of the serious implications of Global Warming and mass pollution. It raised awareness and started a movement to reduce pollution and alleviate Global Warming. Due to the mass support for the movement, humanity was able to achieve sustainability and was able to avoid the catastrophes that would have happened. Thank you for saving the world.”